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Stamper et al.

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[54] VIDEO DISPLAY SYSTEM

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[57] ABSTRACT

A video display system for displaying an oversized playing field on a video display is disclosed. The playing field includes opposing boundaries and a control component. The control component interacts with one or more playing tokens. The system identifies a playing window including the portion of the playing field that includes the playing token that is closest to the control component. The playing window portion of the playing field and the portion of the playing field including the control component are displayed. In this manner, the display always includes the control component and the playing token closest thereto so that the player can visually relate the two aspects of the game.

13 Claims, 4 Drawing Sheets

